

# High School CTE Pathways and Courses At A Glance

Site	Sector and Pathway	Courses
<b>CHS</b>	<a href="#">Art, Media, and Entertainment</a> (Production and Managerial Arts)  (Design, Visual, and Media Arts)	1. Video Media Arts (A-G approved "F") 2. Advanced Video Media Arts ("G" AND <b>college credit</b> ) 3. Video Media Arts Capstone ("F") OR (Pathway #2) 1. Event Production ("F") 2. Event Management and Production Design ("F") Or (Pathway #3) 1. Digital Photography 1 ("F" AND <b>college credit</b> ) 2. <i>Coming Soon: DP 2</i>
	Building and Construction Trades (Residential and Commercial Construction)	1. DIY to Trades Foundations 2. DIY to Trades
	<a href="#">Information and Communication Technologies</a> (Software and Systems Development)	1. CTE AP Computer Science Principles ("G" AND <b>college credit</b> ) 2. Intro to Programming ("G" AND <b>college credit</b> ) 3. CTE AP Computer Science A ("G")
	<a href="#">Health Science and Medical Technology</a> (Patient Care)	1. Medical Core and Emergency Care ("G") 2. Kinesiology and Patient Care ("G") 3. Advanced Kinesiology and Patient Care OR (Patient Care pathway #2) 1. Medical Core and Emergency Care ("G") 2. Medical Terminology ("G" )
<b>GOHS</b>	<a href="#">Art, Media, and Entertainment</a> (Design, Visual and Media Arts; Production and Managerial Arts)	1. Graphic Design (A-G approved "F")  1. Video Media Arts ("F") 2. Advanced Video Media Arts ("G" AND <b>college credit</b> ) 3. Video Media Arts Capstone ("F")
	<a href="#">Education, Child Development, and Family Services</a> (Child Development; Education)	1. Developmental Psychology of Children ("G") 2. Early Childhood Studies ("G" AND <b>college credit</b> )
	<a href="#">Engineering and Architecture</a> (Engineering Design)	1. Introduction to Engineering Design ("G") 2. Applied Engineering ("G" pending) 3. Engineering Principles ("G" pending)
	<a href="#">Fashion and Interior Design</a> (Fashion Design and Merchandising)	1. Apparel and Design Construction I ("F") 2. Apparel and Design Construction II ("F" AND <b>college credit</b> ) 3. Fashion Design & History ("F" AND <b>college credit</b> )

	<a href="#">Health Science and Medical Technology</a> (Patient Care)	<ol style="list-style-type: none"> <li>1. Medical Core and Emergency Care ("G")</li> <li>2. Kinesiology and Patient Care ("G")</li> <li>3. Advanced Kinesiology and Patient Care</li> </ol>
	<a href="#">Hospitality, Tourism, and Recreation</a> (Food Service and Hospitality; Hospitality, Tourism, and Recreation)	<ol style="list-style-type: none"> <li>1. Culinary Arts 1 ("G")</li> <li>2. Culinary Arts 2 ("G")</li> <li>3. <i>Culinary Arts and Hospitality Management Capstone offered at TVHS</i></li> </ol>
	Marketing, Retail, and Sales (Professional Sales)	<ol style="list-style-type: none"> <li>1. Retail Merchandising for Student Store</li> <li>2. Retail Sales and Marketing</li> </ol>
<b>TVHS</b>	<a href="#">Art, Media, and Entertainment</a> (Design, Visual and Media Arts; Production and Managerial Arts)	<ol style="list-style-type: none"> <li>1. Graphic Design (A-G approved "F")</li> <li>1. Video Media Arts ("F")</li> <li>2. Advanced Video Media Arts ("G" AND <b>college credit</b>)</li> <li>3. Video Media Arts Capstone ("F")</li> </ol>
	<a href="#">Information and Communication Technologies</a> (Networking)	<ol style="list-style-type: none"> <li>1. IT Essentials (Cisco) <b>college credit</b> <i>Coming 2019-2020: Internet Engineering 1 (Cisco)</i> <i>Coming 2020-2021: Internet Engineering 2 (Cisco)</i></li> </ol>
	<a href="#">Engineering and Architecture</a> (Engineering Design)	<ol style="list-style-type: none"> <li>1. Introduction to Engineering Design (A-G approved "G")</li> <li>2. Mechanical Engineering and Robotics ("G" approval pending)</li> <li>3. Engineering Principles ("G" approval pending)</li> </ol>
	<a href="#">Health Science and Medical Technology</a> (Patient Care)	<ol style="list-style-type: none"> <li>1. Medical Core and Emergency Care ("G")</li> <li>2. Kinesiology and Patient Care ("G")</li> <li>3. Advanced Kinesiology and Patient Care</li> </ol>
	<a href="#">Hospitality, Tourism, and Recreation</a> (Food Service and Hospitality; Hospitality, Tourism, and Recreation)	<ol style="list-style-type: none"> <li>1. Culinary Arts 1 ("G")</li> <li>2. Culinary Arts 2 ("G")</li> <li>3. Culinary Arts and Hospitality Management Capstone</li> </ol>
	<a href="#">Transportation/Automotive and Logistics</a> (Systems Diagnostics, Service, and Repair)	<ol style="list-style-type: none"> <li>1. Auto 1 (articulated college credit)</li> <li>2. Auto 2</li> <li>3. Advanced Automotive Technology</li> </ol>